



Sidelobes

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The Data Model

One more time to remind everyone:

$$d_{j,t} = g_{j,t} \mathsf{P}_{tp,j} \left[\mathsf{B}_{pp',j}^{\text{symm}} \sum_{c} \mathsf{M}_{cj} (\beta_{p'}, \Delta_{bp}^{j}) a_{p'}^{c} + \mathsf{B}_{j,t}^{\text{asymm}} \left(s_{j}^{\text{orb}} + s_{t}^{\text{fsl}} \right) \right] + n_{j,t}^{\text{corr}} + n_{j,t}^{\text{w}}.$$

- Far sidelobe signal separated from main beam for performance reasons
- Sidelobes are not sampled, just re-computed every iteration as other parameters (like the sky) change
- Treated as a nuisance signal and subtracted out of the final maps
- Signal is computed in the time domain using a TotalConvolver-like algorithm
- Input sidelobe measurements are constant (for now)



Sidelobe Maps and Normalization



Sidelobe Algorithms

• BeyondPlanck has implemented a sidelobe estimation algorithm based on libConviqt (Prézeau and Reinecke 2010)

$$c(\vartheta,\varphi,\psi) = \sum_{m_b=-m_{b,\max}}^{m_{b,\max}} C(\vartheta,\varphi,m_b)e^{im_b\psi} \qquad C(\vartheta,\varphi,m_b) = m_1 + im_2, \text{ where}$$
$$m_1, m_2 = \mathbf{A2M}_{m_b} \left(\sqrt{\frac{4\pi}{2l+1}}m_b E_{lm_s}, \sqrt{\frac{4\pi}{2l+1}}m_b B_{lm_s}\right).$$

- Computes a full sky convolution datacube per detector, $c(\vartheta, \varphi, \psi)$, the expected sidelobe signal amplitude at a given pointing
- Uses libsharp's spin-weighted Spherical Harmonics Transforms
 to efficiently compute the polarized convolutions
- Uses splines to interpolate the finite resolution data cube to the desired pointing in the time domain at runtime



Sidelobe Maps





Sidelobe RMS Maps





Effects of the Sidelobes - Frequency Maps



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- Without proper modeling and removal of sidelobes, the calibrations are wrong
- Big monopole offsets at all frequencies
- Strong dipoles at 30 GHz and 70 GHz
- Residual rings that look like the sidelobe signals
- Our current incomplete knowledge of the sidelobes implies that signals like this are still in the data at a lower level
- Future experiments: Know Your Beams + Sidelobes!



Effects of the Sidelobes - Component Maps



Effects in the Noise





Future Plans



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- Sample the beams and sidelobe models as free parameters
- Accurately propagate beam uncertainties into the final results

4π Beam Convolution per timestep

- Extend this approach to the entire 4π beam, get a total signal estimate instead of just subtracting the sidelobes
- Works for asymmetric beams as well
- Feasible at lower resolutions, could be slow at nside>2048
- Needs faster interpolation method - this is already working in a standalone code



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"BeyondPlanck"

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 - PI: Hans Kristian Eriksen
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- Period: Mar 2018 to Nov 2020

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- "bits2cosmology"
 - ERC Consolidator Grant
 - PI: Hans Kristian Eriksen
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- "Cosmoglobe"
 - ERC Consolidator Grant
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Questions?

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